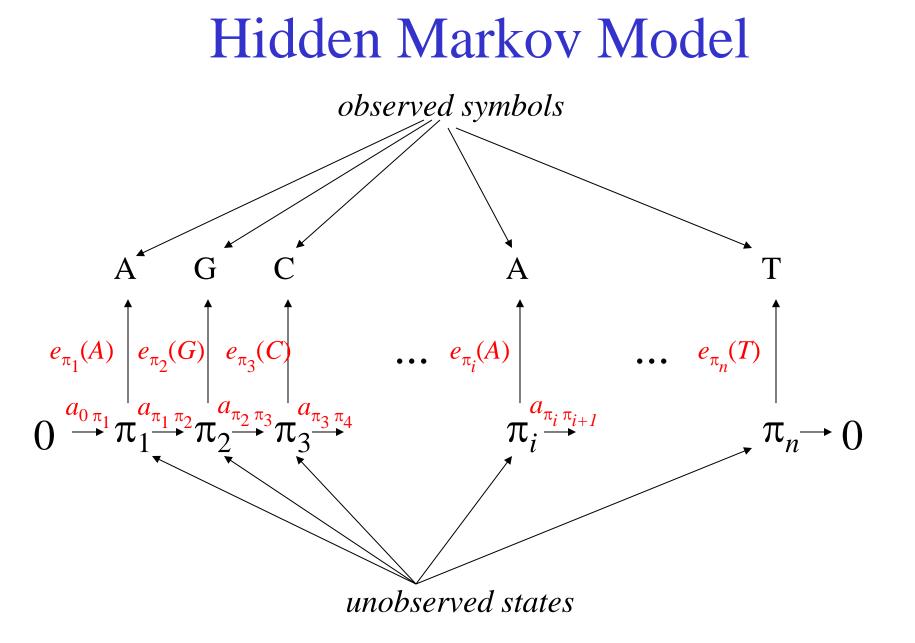
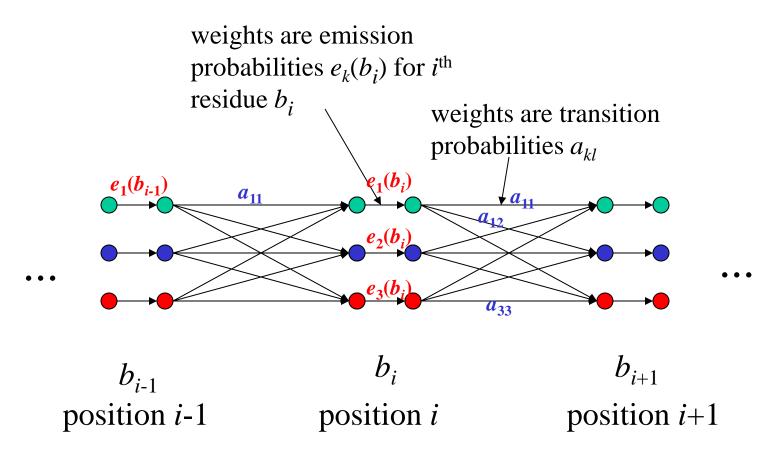
Today's Lecture

Parameter estimation
 Viterbi training

• Forward & forward/backward algorithms



WDAG for 3-state HMM, length *n* sequence



- *Paths* through graph from begin node to end node correspond to *sequences of states*
- *Product weight* along path
 - = *joint probability* of state sequence & observed symbol sequence
- Highest-weight path = highest probability state sequence
- Sum of (product) path weights, over all paths,
 = probability of observed sequence
- Sum of (product) path weights over
 - all paths going through a particular node, or
 - all paths that include a particular edge,

divided by prob of observed sequence,

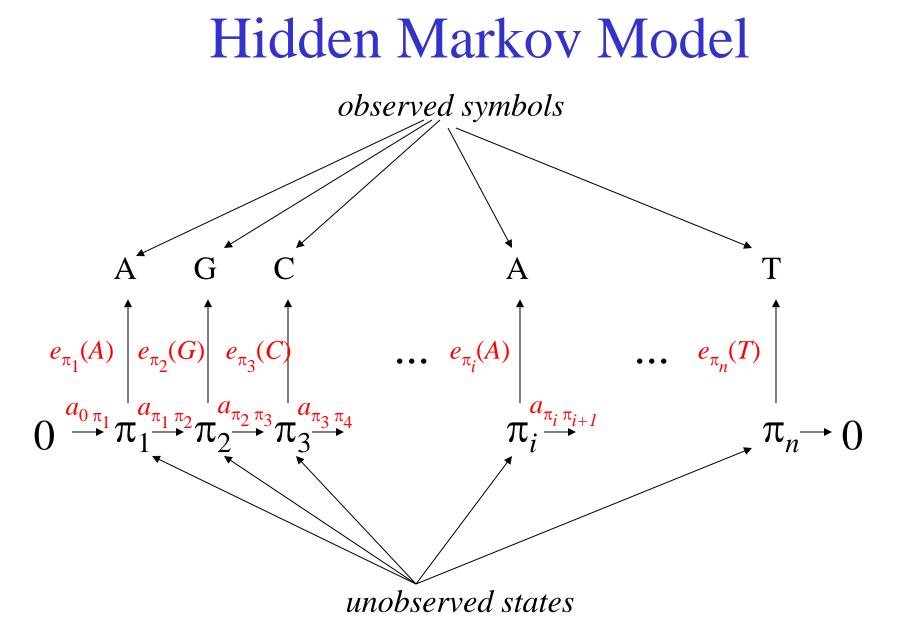
= *posterior probability* of that edge or node

Complexity

- = O(|V|+|E|), i.e. total # nodes and edges.
- # nodes = 2ns + 2
 - where n = sequence length,
 - -s = # states.
- # edges = $(n 1)s^2 + ns + 2s$
- So overall complexity is $O(ns^2)$
 - (actually s² can be reduced to # 'allowed' transitions between states – depends on model topology).

HMM Parameter Estimation

- Suppose parameter values (transition & emission probs) unknown
- Need to estimate from set of training sequences
- *Maximum likelihood* (ML) estimation (= choice of param vals to maximize prob of data) is preferred
 - optimality properties of ML estimates discussed in Ewens & Grant



Parameter estimation when state sequence is *known*

- When underlying state sequence for each training sequence is *known*,
 - e.g.: site model
 - then ML estimates are given by:
 - emission probabilities:

 $e_k(b)^{\wedge} = (\# \text{ times symbol } b \text{ emitted by state } k) / (\# \text{ times state } k \text{ occurs})$.

- transition probabilities:

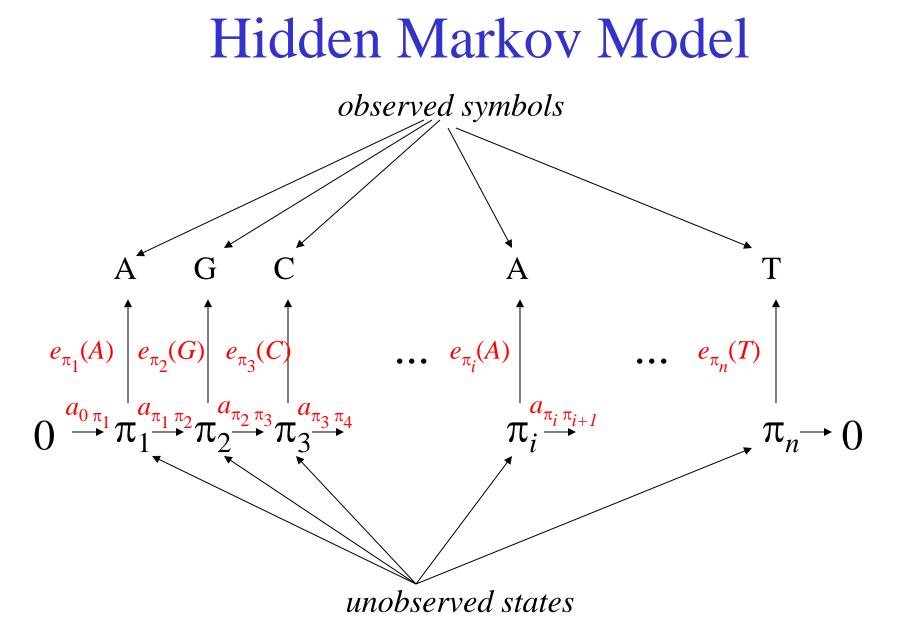
 a_{kl} ^ = (# times state k followed by state l) / (# times state k occurs)

- in denominator above, *omit occurrence at last position of sequence* (for transition probabilities)
 - But include it for emission probs
- can include pseudocounts, to incorporate prior expectations/avoid small sample overfitting (Bayesian justification)

Parameter estimation when state sequence *unknown*

Viterbi training

- 1. choose starting parameter values
- 2. find highest weight paths (Viterbi) for each sequence
- 3. estimate new emission and transition probs as above, *assuming* Viterbi state sequence is true
- 4. iterate steps 2 and 3 until convergence
 - not guaranteed to occur but nearly always does
- 5. does *not* necessarily give ML estimates, but often are reasonably good



More algorithms

- Can also use dynamic programming to find
 - sum of all product path weights
 - = "forward algorithm" for probability of observed sequence
 - sum of all product path weights through particular node or particular edge

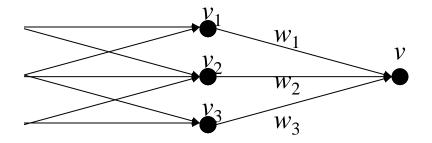
= "forward/backward algorithm" to find posterior probabilities

- Now must use product weights and non-logtransformed probabilities
 - because need to *add* probabilities

- In each case, compute successively for each node (by increasing depth: left to right)
 - the sum of the weights of all paths ending at that node.
 - N.B. paths are constrained to begin at the begin node!
- In forward/backward algorithm,
 - work through all nodes a second time, in opposite direction
 - i.e. in reverse graph constraining paths to start in rightmost column of nodes

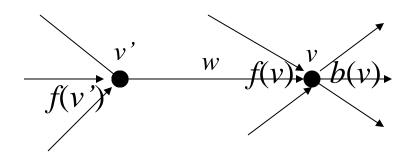
For each vertex v, let $f(v) = \sum_{\text{paths } p \text{ ending at } v} \text{weight}(p)$, where weight(p) = product of edge weights in p. Only consider paths starting at 'begin' node.

Compute f(v) by dynam. prog: $f(v) = \sum_{i} w_i f(v_i)$, where v_i ranges over the parents of v, and w_i = weight of the edge from v_i to v.



Similarly for $b(v) = \sum_{p \text{ beginning at } v} \text{weight}(p)$

The paths *beginning* at *v* are the ones *ending* at *v* in the *reverse* (*or inverted*) *graph*



 $f(v)b(v) = \text{sum of the path weights of all paths$ *through v* $.}$

f(v')wb(v) = sum of the path weights of all paths *through the* edge (v',v)

- Numerical issues: multiplying many small values can cause underflow. Remedies:
 - *Scale* weights to be close to 1 (affects all paths by same constant factor which can be multiplied back later); or
 - (where possible) use log weights, so can add instead of multiplying.
 - see Rabiner & Tobias Mann links on web page
 - & will discuss further in discussion section