

Genome 540 Discussion

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Outline

- Related topics:
 - Snakemake overview
 - Example image processing pipeline

- Homework 9 Questions

Outline

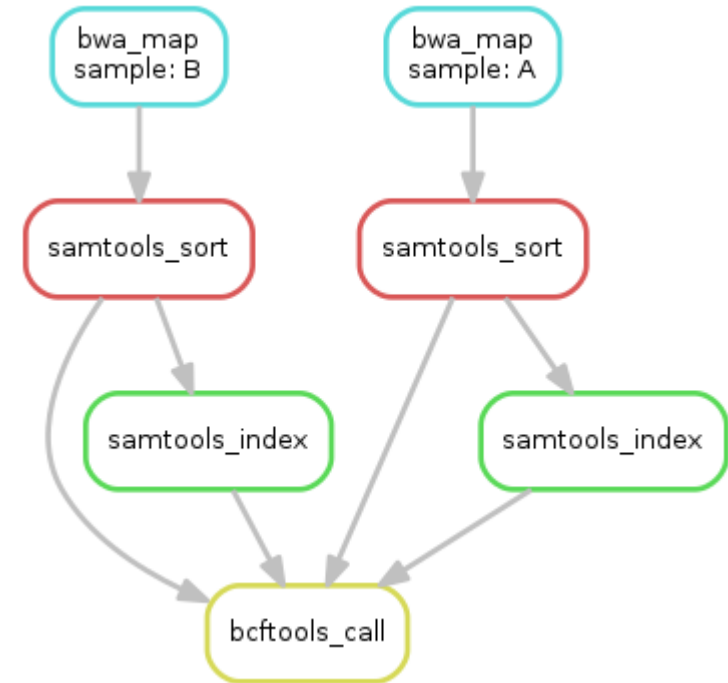
- Related topics:
 - Snakemake overview
 - Example image processing pipeline
- Homework 9 Questions

Intro to Snakemake

```
rule bwa_map:
  input:
    "data/genome.fa",
    "data/samples/{sample}.fastq"
  output:
    "mapped_reads/{sample}.bam"
  shell:
    "bwa mem {input} | samtools view -Sb - > {output}"

rule samtools_sort:
  input:
    "mapped_reads/{sample}.bam"
  output:
    "sorted_reads/{sample}.bam"
  shell:
    "samtools sort -T sorted_reads/{wildcards.sample} "
    "-O bam {input} > {output}"

rule samtools_index:
  input:
    "sorted_reads/{sample}.bam"
  output:
    "sorted_reads/{sample}.bam.bai"
  shell:
    "samtools index {input}"
```



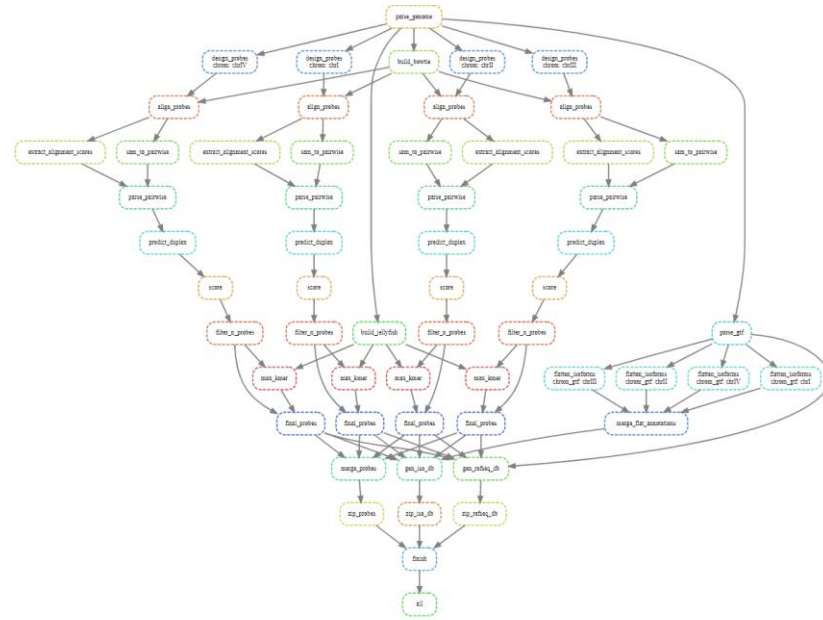
Intro to Snakemake

Why use virtual Snakemake?

Bash pipelines work. Snakemake just automates several tedious aspects:

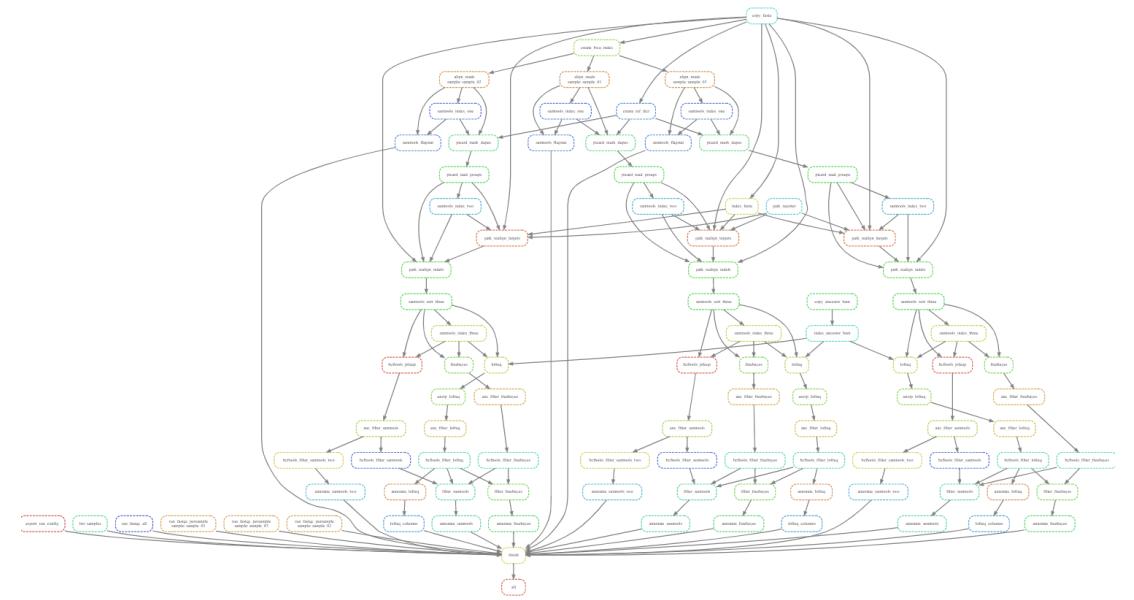
- Automatic creation of target output directories, useful flags for temp files with (optional) auto-delete
- Many utils for logging, benchmarking resource usage, reporting, etc.
- `--cluster` switch for local (1 CPU) vs. parallel (cluster nodes) execution
 - edit pipeline locally, push to cluster/cloud, run same code at scale!
- Move on to next step, per file, as soon as it's available
 - Job dependency graph more efficient than iteration (resource utilization)
 - Listen for target output file creation asynchronously, start next job

Simple pipeline in Snakemake



PaintSHOP Pipeline

Snakemake pipeline for genome-scale mining of optimal homology sequences for [PaintSHOP](#)



yEvo Pipeline

Variant calling Snakemake pipeline for [yEvo](#) sequencing data



Images & Python

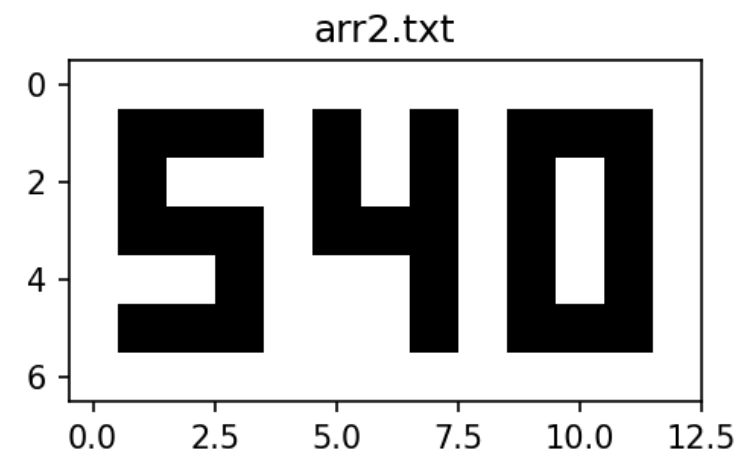
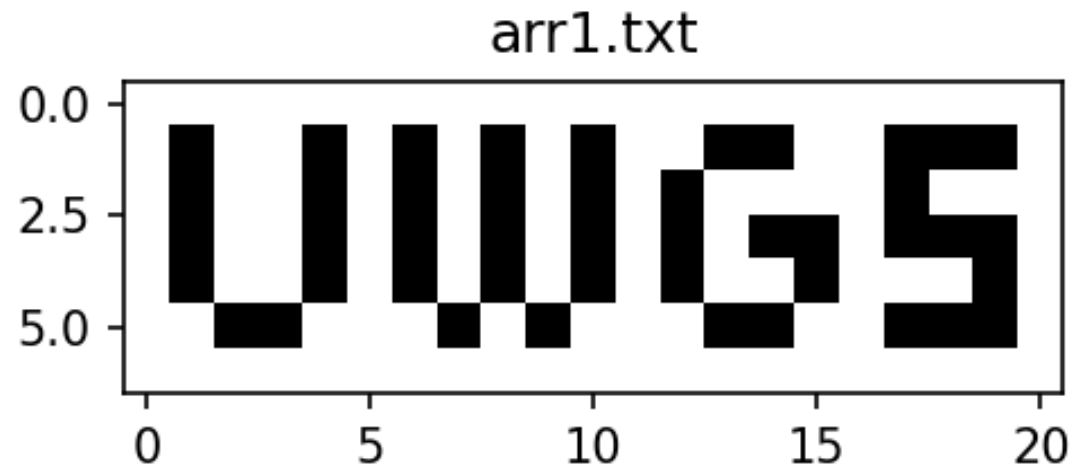
Load .txt files and convert to numpy

Visualize with matplotlib plt.imshow()

```
def load_arr(file_path):  
    '''Load a 2D array from a text file and convert it to a numpy array.'''  
    arr = pd.read_csv(file_path, sep='\t', header=None).values  
    return arr  
  
arr1 = load_arr('data/arr1.txt')  
arr2 = load_arr('data/arr2.txt')  
print(f'Array 1:\n{arr1}\nArray 2:\n{arr2}')
```

```
Array 1:  
[[0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0]  
 [0 1 0 0 1 0 1 0 1 0 0 1 1 0 0 1 1 1 0]  
 [0 1 0 0 1 0 1 0 1 0 1 0 0 0 0 0 1 0 0 0]  
 [0 1 0 0 1 0 1 0 1 0 1 0 1 0 1 1 0 1 1 1 0]  
 [0 1 0 0 1 0 1 0 1 0 1 0 1 0 0 1 0 0 0 1 0]  
 [0 0 1 1 0 0 0 1 0 1 0 0 0 1 1 0 0 1 1 1 0]  
 [0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0]]  
Array 2:  
[[0 0 0 0 0 0 0 0 0 0 0 0 0 0]  
 [0 1 1 1 0 1 0 1 0 1 1 1 0]  
 [0 1 0 0 0 1 0 1 0 1 0 1 0]  
 [0 1 1 1 0 1 1 1 0 1 0 1 0]  
 [0 0 0 1 0 0 0 1 0 1 0 1 0]  
 [0 1 1 1 0 0 0 1 0 1 1 1 0]  
 [0 0 0 0 0 0 0 0 0 0 0 0 0]]
```

```
plt.imshow(arr1)  
plt.imshow(arr2)
```



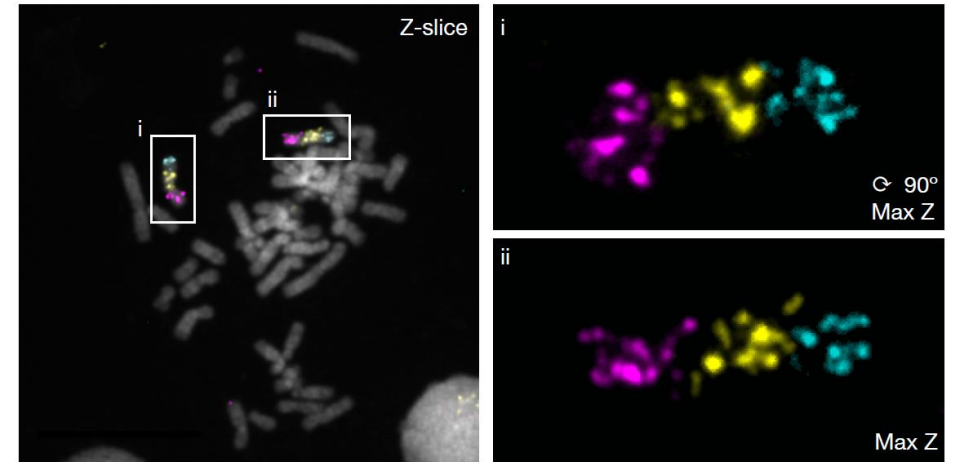
Snakemake Demo Plan: Image Processing



Pattern 1: 3-color side-by-side

Image processing with python and Snakemake

- Multidimensional array computing with numpy
 - An image == a numpy array
 - Pre-processing, matrix operations, masking, etc.
- Ideal for parallelization
 - Many images per experiment
 - Multiple channels per image, parallelize
- Ideal use case for cluster deployment (large data)
 - Snakemake greatly facilitates



Pipeline Specification

Input: .nd2 files (3D hyperstacks)

Steps: split channels, z-project, detect fluorescent objects (puncta), compute & plot stats

Output:

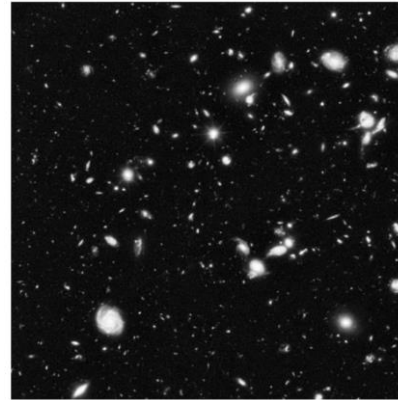
- plots of pixel intensity, spot size
- .csv file with stats per sample

Blob detection with Gaussians

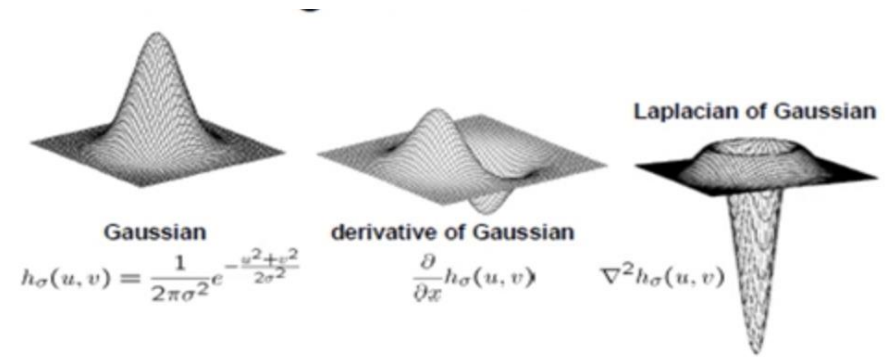
Hubble eXtreme Deep Field



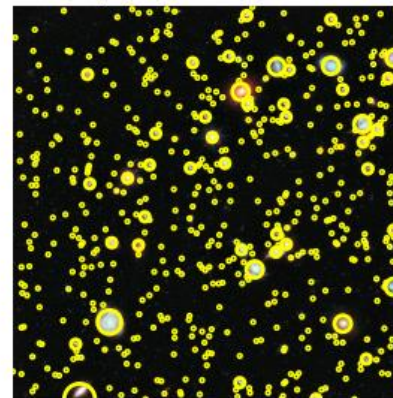
To greyscale
→



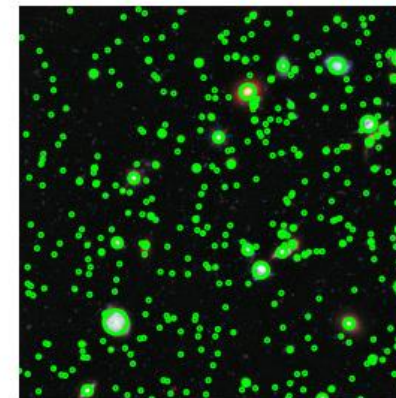
Choosing a Gaussian Model



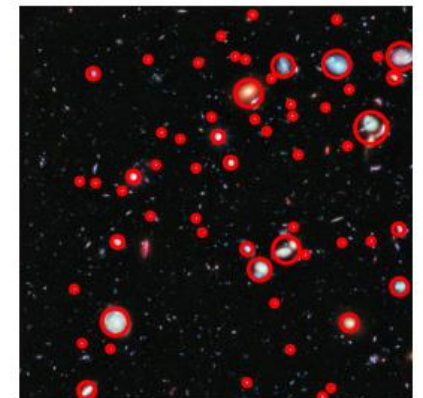
Laplacian of Gaussian



Difference of Gaussian



Determinant of Hessian



Each bright dot in the image is a star or a galaxy.

Three different blob finding algorithms (all using Gaussian models) are used:

Image Segmentation

Segmentation Problems

GS 540:

Segment:

- A Chromosome into elevated/non-elevated CN (HW6, HW7)
- A genome into GC-rich/AT-rich states (HW8)
- An alignment into conserved/neutral states (HW9)

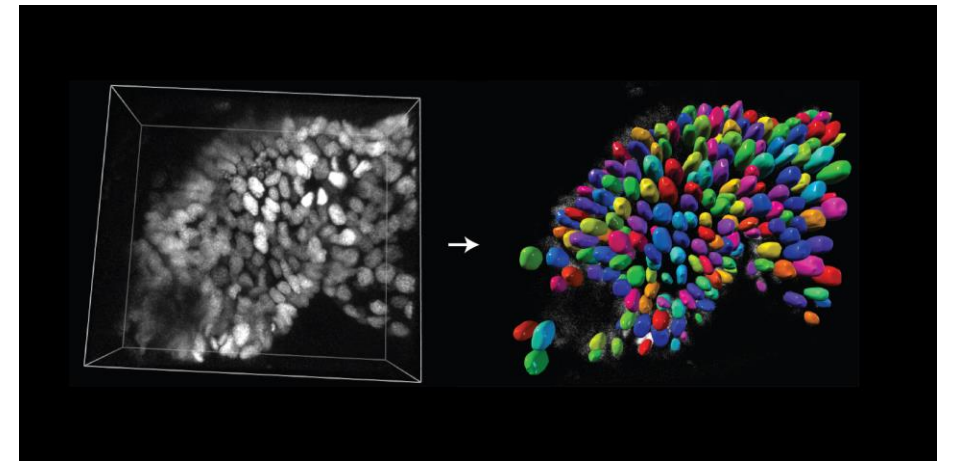
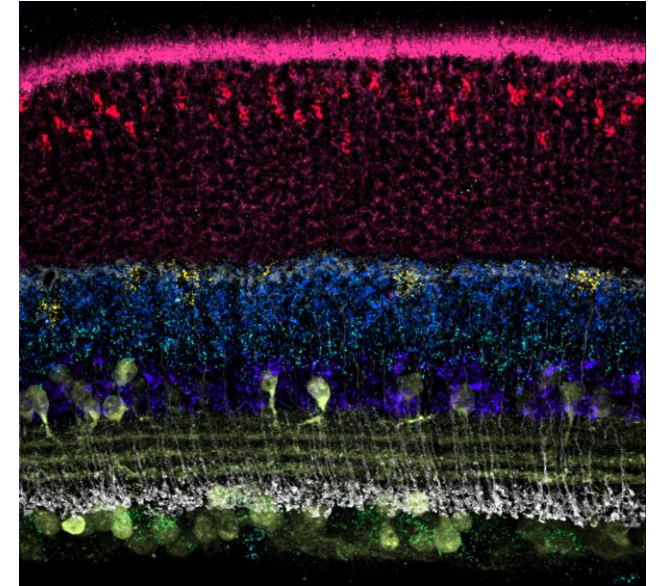
Microscopy:

Answer for all pixels:

- [cell segmentation] Is this pixel in a cell?
 - Which pixels does this cell occupy?
- [nuclear segmentation] Is this pixel in the nucleus?
 - Which pixels does the nucleus occupy?

Active area of research:

- necessary to cash in on spatial bio wet lab technologies
- hard problems, diverse cell shapes, crowding, 3D
- Many recent machine learning approaches



i) Kishi, J.Y., Lapan, S.W., Beliveau, B.J. et al. *Nat Methods* **16**, 533–544 (2019)

ii) <https://github.com/stardist/stardist>

Some conceptual overlap

Segmentation Problems

GS 540:

- elevated/non-elevated CN (HW6, HW7)
- GC-rich/AT-rich states (HW8)
- conserved/neutral states (HW9)

Microscopy:

- Cell segmentation
- Nuclear segmentation
 - Other applications (astronomy, computer vision, etc.)

“Object Finding” Problems

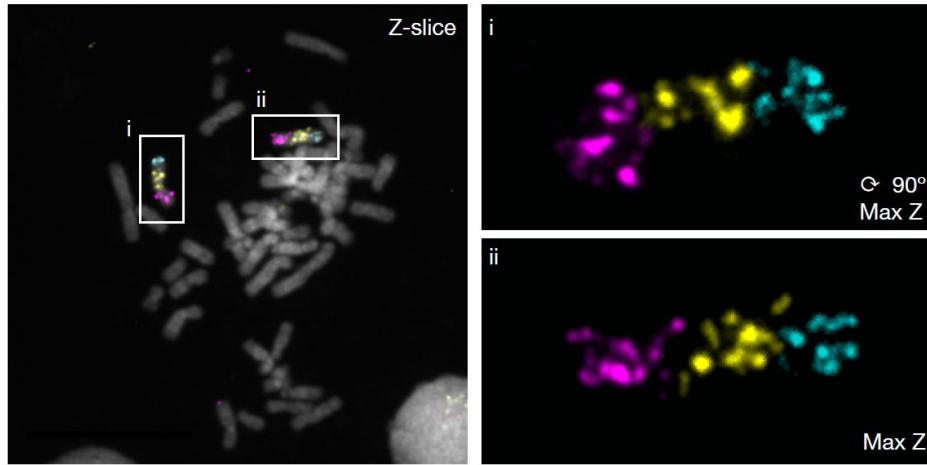
Where are the “sites”?

- Build a data structure (HW1) or train a site model (HW3)
- Scan through every position in the 1D sequence and assess that position using model

Where are the fluorescent spots?

- Use a Gaussian model
- Scan through every position in the 2D image and assess that position using model

Snakemake Demo: Image Processing



Pipeline Specification

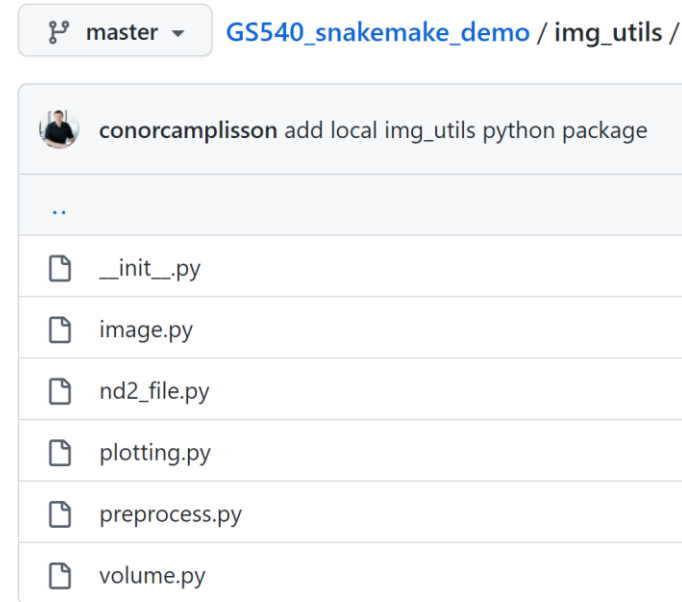
Input: .nd2 files (3D hyperstacks)

Steps: split channels, z-project, detect fluorescent objects (puncta), compute & plot stats

Output:

- plots of pixel intensity, spot size
- .csv file with stats per sample

Added img_utils python package

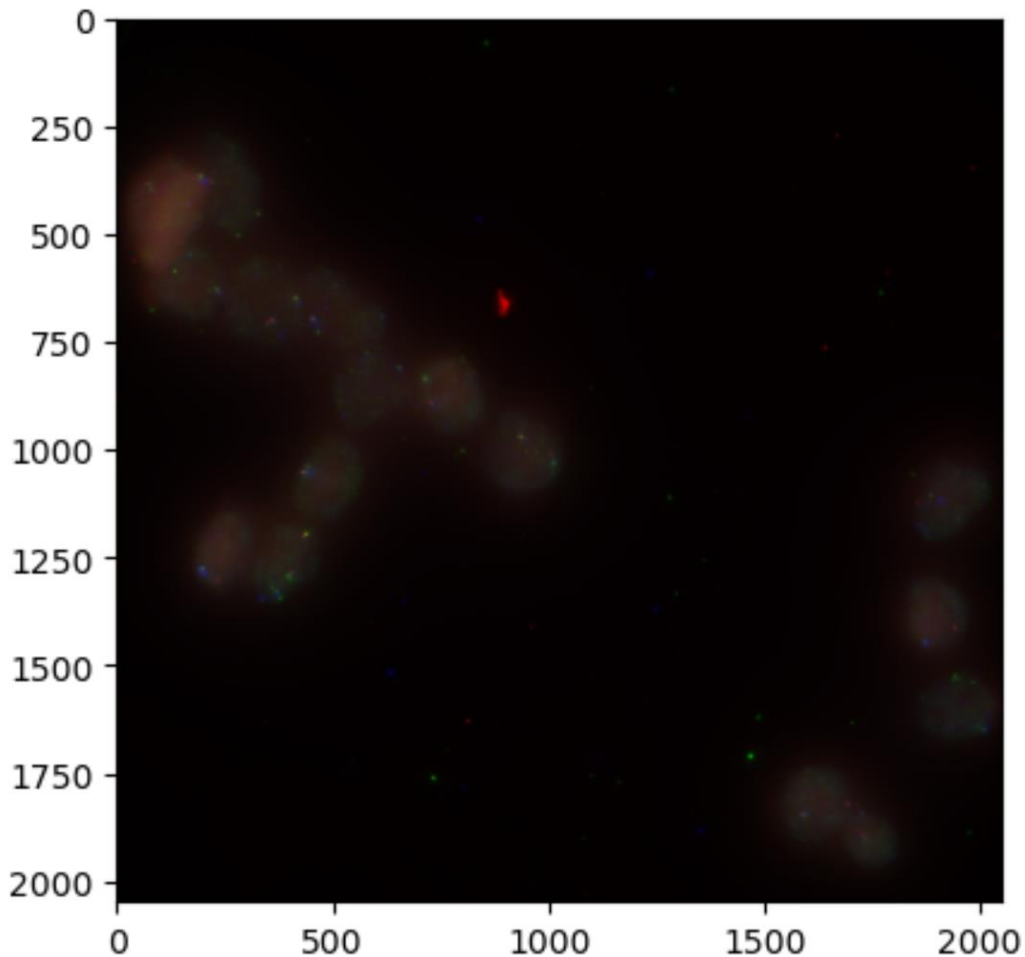


Access the demo pipeline repo:

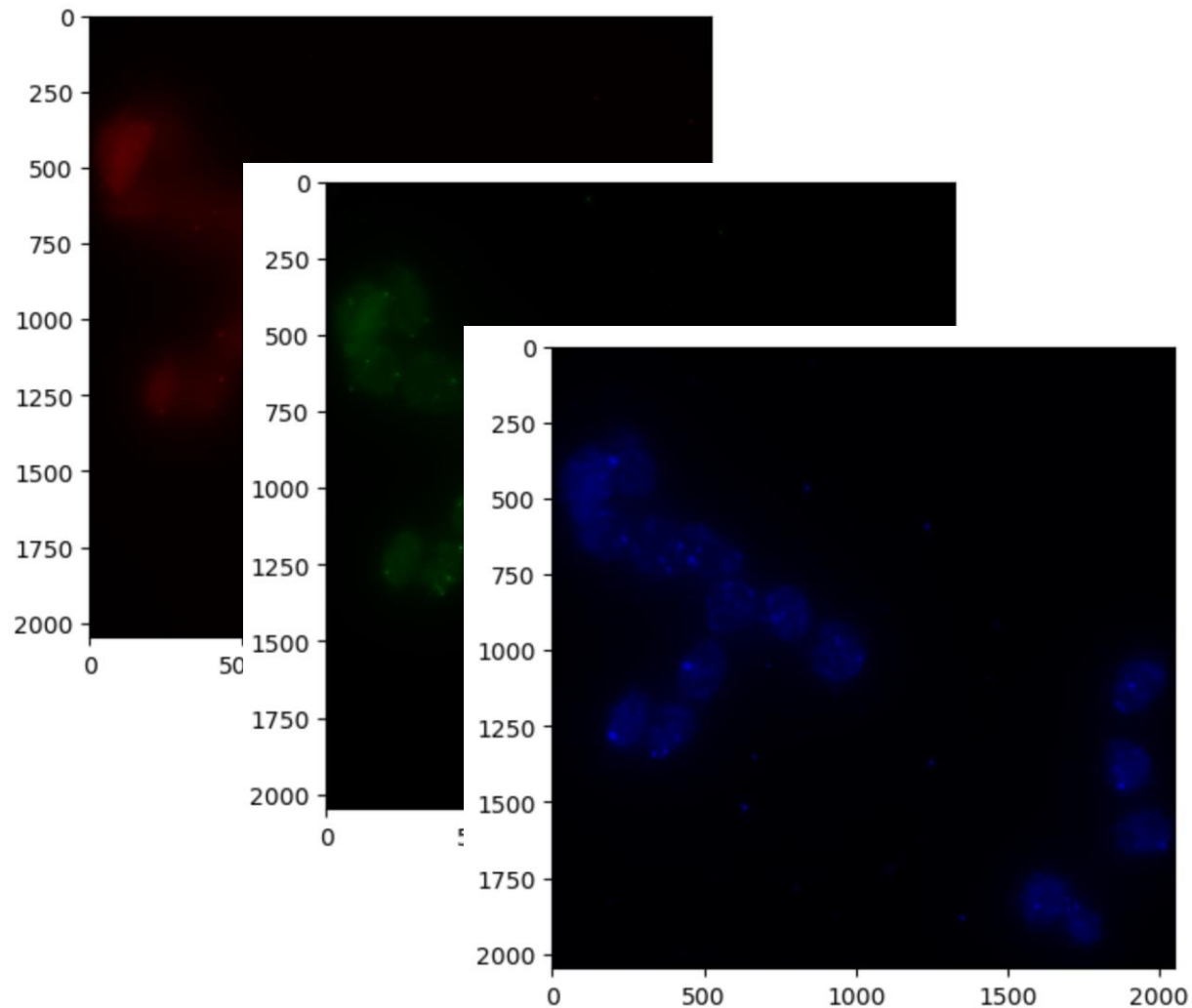
https://github.com/conorcamlisson/GS540_snakemake_demo

Step 1: load .nd2, split fluor channels

3D multi-channel hyperstack



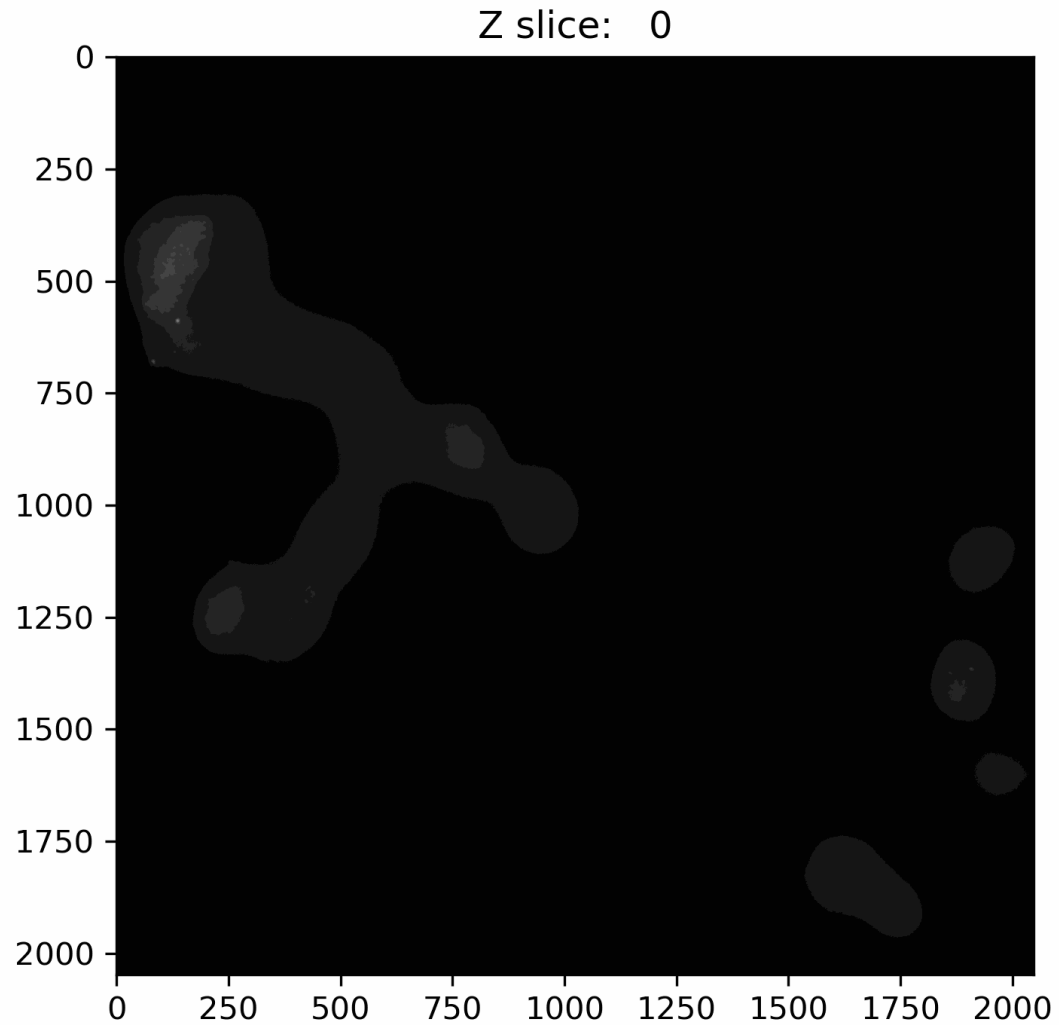
Individual channel 3D z-stacks



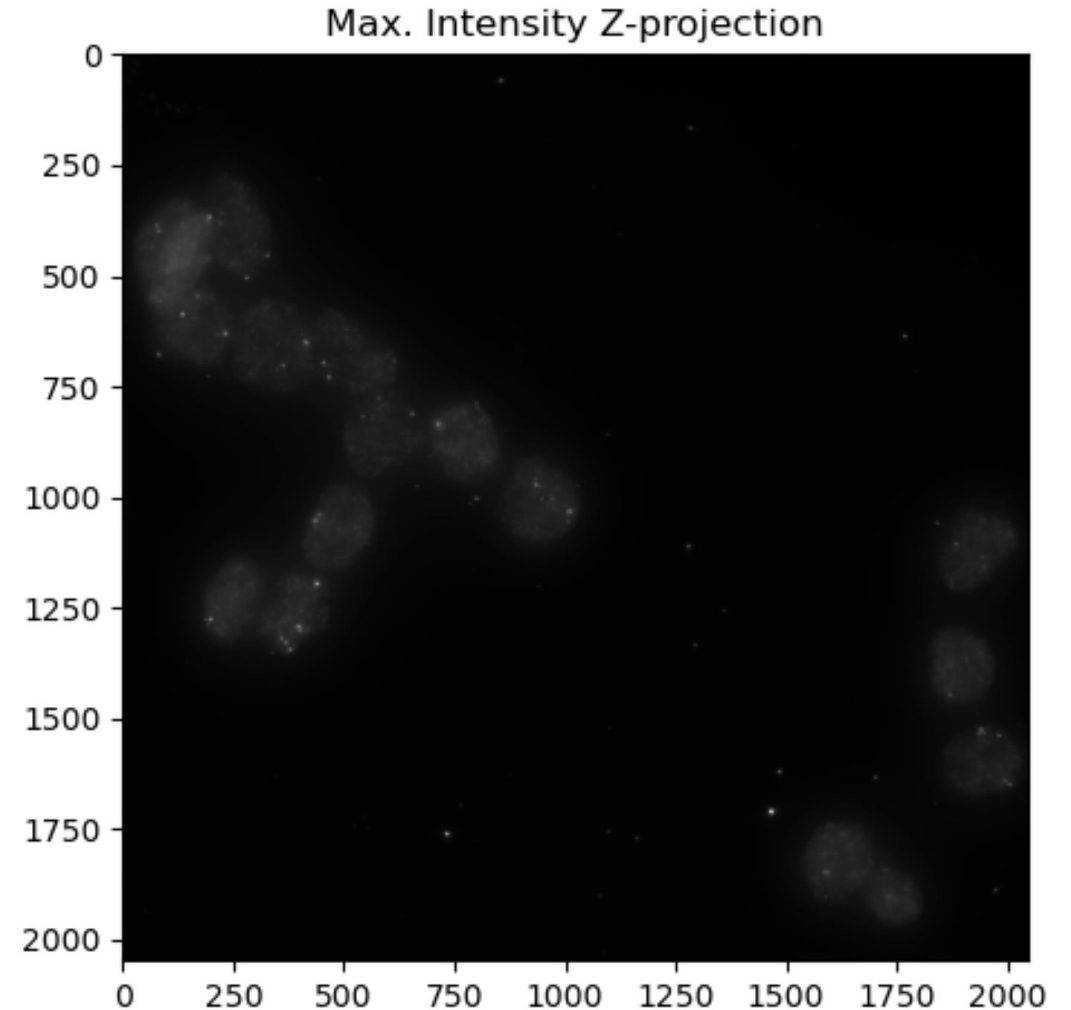
High level custom 'img_utils' api uses nd2reader under the hood

Step 2: Max. z-project each channel

Individual channel 3D z-stacks



2D max z-projections



Load .nd2, split channels, max z-project each channel

Snakemake rule:

```
rule split_and_max_project:
    input:
        f'{IMG_DIR}/{image_name}.nd2'
    output:
        'pipeline_output/01_max_projected/{image_name}_c0.tiff',
        'pipeline_output/01_max_projected/{image_name}_c1.tiff',
        'pipeline_output/01_max_projected/{image_name}_c2.tiff',
        'pipeline_output/01_max_projected/{image_name}_c3.tiff',
    run:
        # initialize .nd2 file
        nd2_file = img_utils.ND2File(input)

        # Load and max-z project the 3D volume for each fluorescent channel
        for channel in nd2_file.channels:
            z_stack = nd2_file.load_volume(channel).img
            max_img = np.max(z_stack, axis=0)

            # normalize image and convert to 8-bit
            max_img_8bit_autoscaled = (normalize(max_img) * 255).astype(np.uint8)

            # export 8-bit tiff to disk
            tiffwrite(output[channel], max_img_8bit_autoscaled)
```

Load .nd2, split channels, max z-project each channel

Python script:

```
1
2 import sys
3
4 import numpy as np
5 import tifffile
6
7 # import local img_utils package
8 sys.path.append('.')
9 import img_utils
10
11 # initialize .nd2 file
12 nd2_file = img_utils.ND2File(snakemake.input[0])
13
14 # Load and max-z project the 3D volume for each fluorescent channel
15 for channel in nd2_file.channels:
16
17     # Load z-stack as a 3D image volume
18     z_stack = nd2_file.load_volume(channel).img
19
20     # max project this z-stack
21     max_img = np.max(z_stack, axis=0)
22
23     # normalize image and convert to 8-bit
24     max_img_8bit_autoscaled = (img_utils.preprocess.normalize(max_img) * 255).astype(np.uint8)
25
26     # export 8-bit tiff to disk
27     tifffile.imwrite(snakemake.output[channel], max_img_8bit_autoscaled)
28
```

/ ... / workflow / scripts /

Name

01_max_project.py



02_find_objects.py

Load .nd2, split channels, max z-project each channel





Snakemake rule:

```
rule split_and_max_project:  
    input:  
        f'{{IMG_DIR}}/{{image_name}}.nd2'  
    output:  
        'pipeline_output/01_max_projected/{{image_name}}_c0.tiff',  
        'pipeline_output/01_max_projected/{{image_name}}_c1.tiff',  
        'pipeline_output/01_max_projected/{{image_name}}_c2.tiff',  
        'pipeline_output/01_max_projected/{{image_name}}_c3.tiff',  
    script:  
        'scripts/01_max_project.py'
```

2D max z-projections

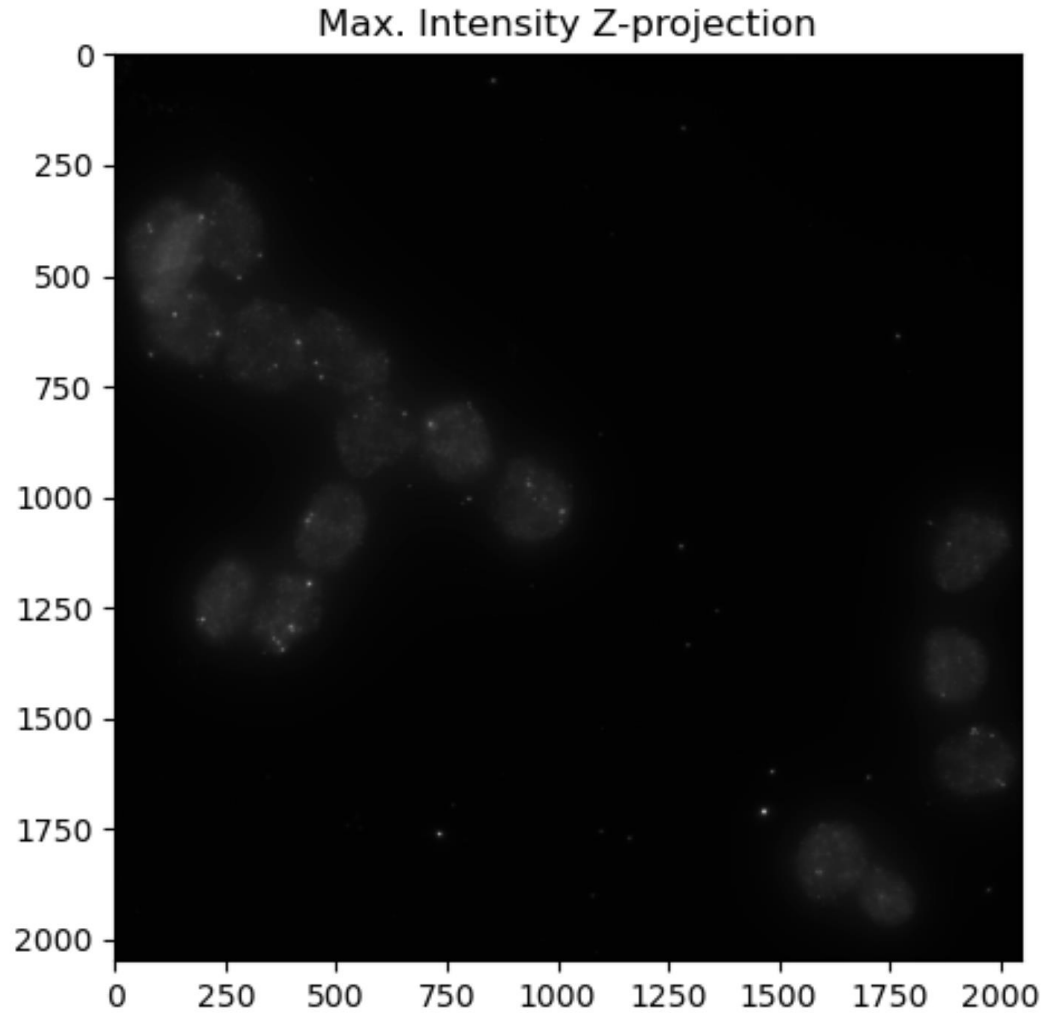
/ ... / workflow / scripts /	
Name	
 01_max_project.py	
 02_find_objects.py	



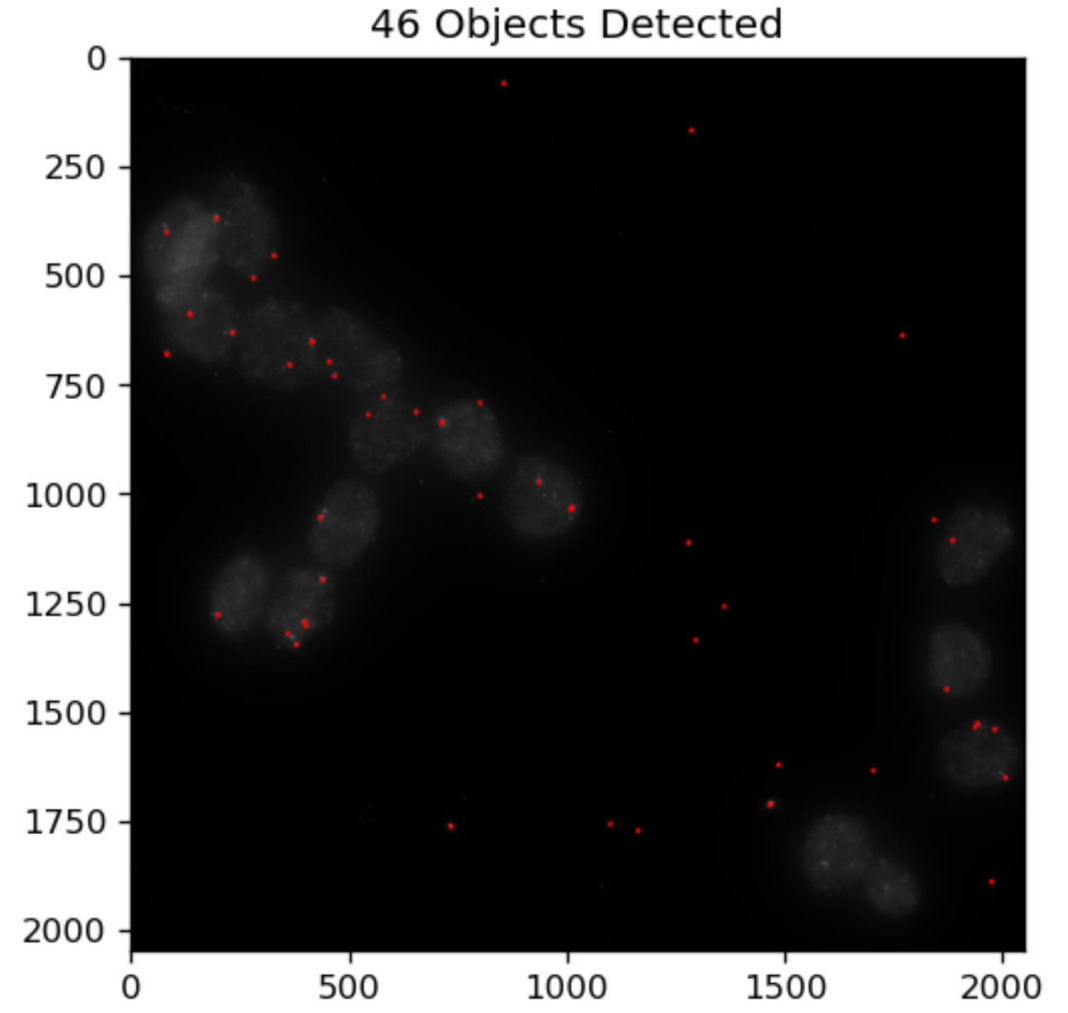
/ ... / pipeline_output / 01_max_projected /	
Name	
 chr6_p30-488_p27-565_p28-647_001_c0.tiff	
 chr6_p30-488_p27-565_p28-647_001_c1.tiff	
 chr6_p30-488_p27-565_p28-647_001_c2.tiff	
 chr6_p30-488_p27-565_p28-647_001_c3.tiff	

Step 3: Find fluorescent objects

2D max z-projections



2D max z-projection



Find fluorescent objects

Python script:

```
1
2 import re
3 import sys
4
5 import pandas as pd
6 import tifffile
7 from skimage.feature import blob_log
8
9 # import local img_utils package
10 sys.path.append('.')
11 import img_utils
12
13 # Load and normalize tiff image
14 tiff_path = snakemake.input[0]
15 img = img_utils.preprocess.normalize(tifffile.imread(tiff_path))
16
17 # find objects
18 results = blob_log(img, min_sigma=1, max_sigma=4, num_sigma=10)
19
20 df = pd.DataFrame({
21     'x': results[:,0],
22     'y': results[:,1],
23     'sigma': results[:,2],
24     'image': snakemake.wildcards.image_name,
25     'channel': re.findall('_c(\d).tiff', tiff_path).pop(),
26 })
27
28 df.to_csv(snakemake.output[0], index=False)
```

/ ... / workflow / scripts /

Name

01_max_project.py

02_find_objects.py

Find fluorescent objects

Snakemake rules:

```
# find objects in each channel
rule find_objects_c1:
    input: rules.split_and_max_project.output[1]
    output: 'pipeline_output/02_dataframes/{image_name}_c1.csv'
    script: 'scripts/02_find_objects.py'
rule find_objects_c2:
    input: rules.split_and_max_project.output[2]
    output: 'pipeline_output/02_dataframes/{image_name}_c2.csv'
    script: 'scripts/02_find_objects.py'
rule find_objects_c3:
    input: rules.split_and_max_project.output[3]
    output: 'pipeline_output/02_dataframes/{image_name}_c3.csv'
    script: 'scripts/02_find_objects.py'
```

x	y	sigma	image	channel
1712	1467	2.67	chr6_p30-488_p27-565_p28-647_001	2
1762	734	2.00	chr6_p30-488_p27-565_p28-647_001	2
1198	440	2.00	chr6_p30-488_p27-565_p28-647_001	2
1621	1486	2.00	chr6_p30-488_p27-565_p28-647_001	2
1277	200	2.33	chr6_p30-488_p27-565_p28-647_001	2
1346	380	2.00	chr6_p30-488_p27-565_p28-647_001	2
60	856	2.00	chr6_p30-488_p27-565_p28-647_001	2
589	136	2.33	chr6_p30-488_p27-565_p28-647_001	2
730	468	2.00	chr6_p30-488_p27-565_p28-647_001	2
1294	399	2.00	chr6_p30-488_p27-565_p28-647_001	2
369	197	2.00	chr6_p30-488_p27-565_p28-647_001	2
1113	1280	2.00	chr6_p30-488_p27-565_p28-647_001	2
637	1770	2.00	chr6_p30-488_p27-565_p28-647_001	2

.csv dataframes

Name
01_max_project.py
02_find_objects.py



Name
chr6_p30-488_p27-565_p28-647_001_c1.csv
chr6_p30-488_p27-565_p28-647_001_c2.csv
chr6_p30-488_p27-565_p28-647_001_c3.csv

Starting a Snakemake pipeline

One useful pattern

```
# final pipeline endpoint
rule all:
    input:
        'pipeline_output/DONE.txt'

# < pipeline logic here >

# success
rule finish:
    # TODO make this rule depend on the last upstream step(s)
    output:
        rules.all.input
    shell:
        'touch {output}'
```



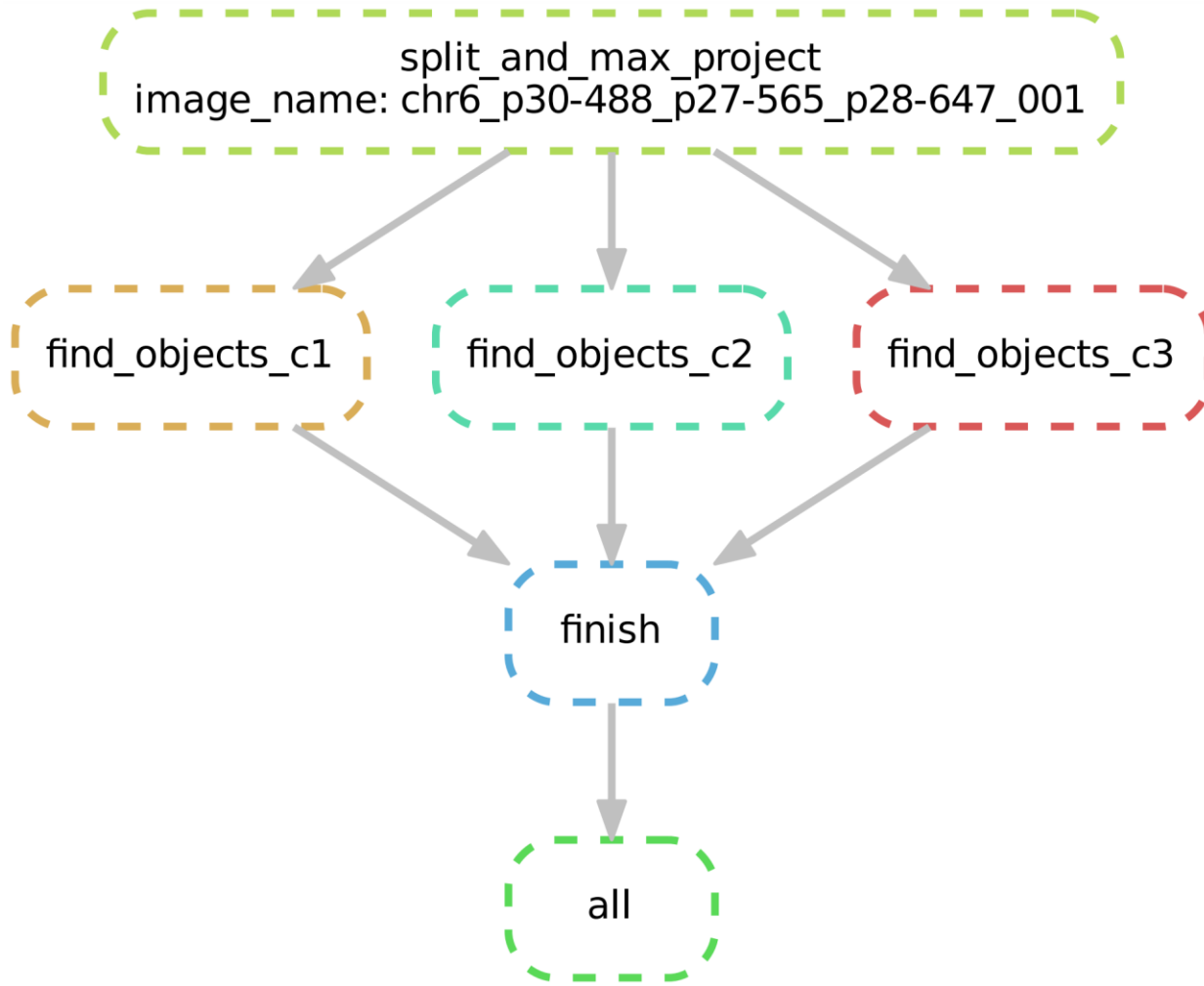
```
# final pipeline endpoint
rule all:
    input:
        'pipeline_output/DONE.txt'

rule split_and_max_project:
    input:
        f'{IMG_DIR}/{image_name}.nd2'
    output:
        |
        'pipeline_output/01_max_projected/{image_name}_c0.tiff',
        'pipeline_output/01_max_projected/{image_name}_c1.tiff',
        'pipeline_output/01_max_projected/{image_name}_c2.tiff',
        'pipeline_output/01_max_projected/{image_name}_c3.tiff',
    script:
        'scripts/01_max_project.py'

# find objects in each channel
rule find_objects_c1:
    input: rules.split_and_max_project.output[1]
    output: 'pipeline_output/02_dataframes/{image_name}_c1.csv'
    script: 'scripts/02_find_objects.py'
rule find_objects_c2:
    input: rules.split_and_max_project.output[2]
    output: 'pipeline_output/02_dataframes/{image_name}_c2.csv'
    script: 'scripts/02_find_objects.py'
rule find_objects_c3:
    input: rules.split_and_max_project.output[3]
    output: 'pipeline_output/02_dataframes/{image_name}_c3.csv'
    script: 'scripts/02_find_objects.py'

# success
rule finish:
    input:
        expand(rules.find_objects_c1.output, image_name=IMG_NAMES),
        expand(rules.find_objects_c2.output, image_name=IMG_NAMES),
        expand(rules.find_objects_c3.output, image_name=IMG_NAMES),
    output:
        rules.all.input
    shell:
        'touch {output}'
```

Starting a Snakemake pipeline



```
# final pipeline endpoint
rule all:
  input:
    'pipeline_output/DONE.txt'

rule split_and_max_project:
  input:
    f'{IMG_DIR}/{image_name}.nd2'
  output:
    'pipeline_output/01_max_projected/{image_name}_c0.tiff',
    'pipeline_output/01_max_projected/{image_name}_c1.tiff',
    'pipeline_output/01_max_projected/{image_name}_c2.tiff',
    'pipeline_output/01_max_projected/{image_name}_c3.tiff',
  script:
    'scripts/01_max_project.py'

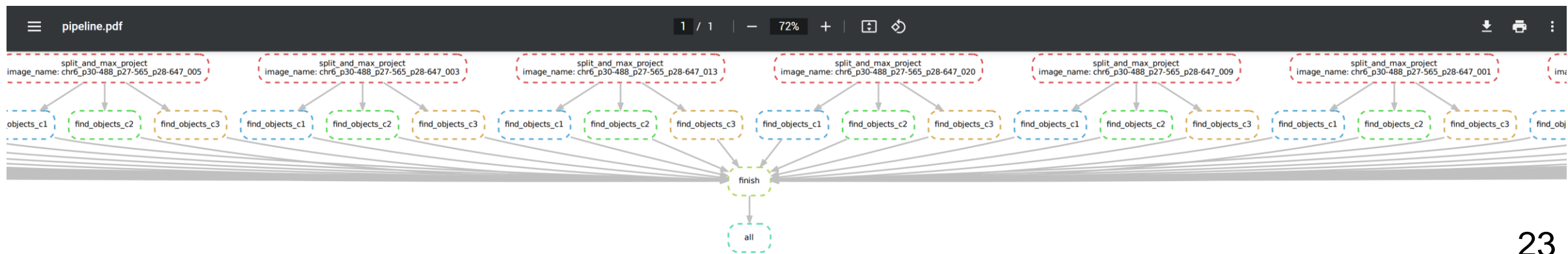
# find objects in each channel
rule find_objects_c1:
  input: rules.split_and_max_project.output[1]
  output: 'pipeline_output/02_dataframes/{image_name}_c1.csv'
  script: 'scripts/02_find_objects.py'
rule find_objects_c2:
  input: rules.split_and_max_project.output[2]
  output: 'pipeline_output/02_dataframes/{image_name}_c2.csv'
  script: 'scripts/02_find_objects.py'
rule find_objects_c3:
  input: rules.split_and_max_project.output[3]
  output: 'pipeline_output/02_dataframes/{image_name}_c3.csv'
  script: 'scripts/02_find_objects.py'

# success
rule finish:
  input:
    expand(rules.find_objects_c1.output, image_name=IMG_NAMES),
    expand(rules.find_objects_c2.output, image_name=IMG_NAMES),
    expand(rules.find_objects_c3.output, image_name=IMG_NAMES),
  output:
    rules.all.input
  shell:
    'touch {output}'
```


Running at scale (parallelized)

```
concamp@b001:/net/beliveau/vol1/project/conor/540_imgs/test_imgs $ q
293012113 5.32093 jls concamp r 2023-03-03T10:34:32.404
293099892 5.18687 snakejob.split_and_max_project.25.sh concamp r 2023-03-09T09:43:38.602
293099895 5.18677 snakejob.split_and_max_project.39.sh concamp r 2023-03-09T09:43:38.706
293099898 5.18666 snakejob.split_and_max_project.11.sh concamp r 2023-03-09T09:43:38.902
293099899 5.18656 snakejob.split_and_max_project.19.sh concamp r 2023-03-09T09:43:39.078
293099900 5.18646 snakejob.split_and_max_project.5.sh concamp r 2023-03-09T09:43:39.249
293099901 5.18636 snakejob.split_and_max_project.33.sh concamp r 2023-03-09T09:43:39.417
293099902 5.18627 snakejob.split_and_max_project.27.sh concamp r 2023-03-09T09:43:39.602
293099903 5.18617 snakejob.split_and_max_project.13.sh concamp r 2023-03-09T09:43:39.776
293099904 5.18608 snakejob.split_and_max_project.41.sh concamp r 2023-03-09T09:43:39.957
293099905 5.18599 snakejob.split_and_max_project.35.sh concamp r 2023-03-09T09:43:40.126
293099906 5.18590 snakejob.split_and_max_project.21.sh concamp r 2023-03-09T09:43:40.298
293099907 5.18582 snakejob.split_and_max_project.7.sh concamp r 2023-03-09T09:43:40.475
293099908 5.18574 snakejob.split_and_max_project.15.sh concamp r 2023-03-09T09:43:40.639
293099909 5.18565 snakejob.split_and_max_project.29.sh concamp r 2023-03-09T09:43:40.822
293099910 5.18557 snakejob.split_and_max_project.23.sh concamp r 2023-03-09T09:43:40.990
293099911 5.18550 snakejob.split_and_max_project.9.sh concamp r 2023-03-09T09:43:41.182
293099912 5.18542 snakejob.split_and_max_project.37.sh concamp r 2023-03-09T09:43:41.345
293099913 5.18534 snakejob.split_and_max_project.31.sh concamp r 2023-03-09T09:43:41.515
293099914 5.18527 snakejob.split_and_max_project.17.sh concamp r 2023-03-09T09:43:41.688
293099915 5.18520 snakejob.split_and_max_project.3.sh concamp r 2023-03-09T09:43:41.869
```

Name	Last Modified
chr6_p30-488_p27-565_p28-647_001_c1.csv	7 minutes ago
chr6_p30-488_p27-565_p28-647_001_c2.csv	6 minutes ago
chr6_p30-488_p27-565_p28-647_001_c3.csv	7 minutes ago
chr6_p30-488_p27-565_p28-647_002_c1.csv	6 minutes ago
chr6_p30-488_p27-565_p28-647_002_c2.csv	6 minutes ago
chr6_p30-488_p27-565_p28-647_002_c3.csv	6 minutes ago
chr6_p30-488_p27-565_p28-647_003_c1.csv	6 minutes ago
chr6_p30-488_p27-565_p28-647_003_c2.csv	7 minutes ago
chr6_p30-488_p27-565_p28-647_003_c3.csv	6 minutes ago
chr6_p30-488_p27-565_p28-647_004_c1.csv	6 minutes ago
chr6_p30-488_p27-565_p28-647_004_c2.csv	6 minutes ago
chr6_p30-488_p27-565_p28-647_004_c3.csv	6 minutes ago
chr6_p30-488_p27-565_p28-647_005_c1.csv	6 minutes ago
chr6_p30-488_p27-565_p28-647_005_c2.csv	6 minutes ago
chr6_p30-488_p27-565_p28-647_005_c3.csv	6 minutes ago
chr6_p30-488_p27-565_p28-647_006_c1.csv	6 minutes ago
chr6_p30-488_p27-565_p28-647_006_c2.csv	6 minutes ago
chr6_p30-488_p27-565_p28-647_006_c3.csv	6 minutes ago
chr6_p30-488_p27-565_p28-647_007_c1.csv	6 minutes ago
chr6_p30-488_p27-565_p28-647_007_c2.csv	6 minutes ago
chr6_p30-488_p27-565_p28-647_007_c3.csv	6 minutes ago
chr6_p30-488_p27-565_p28-647_008_c1.csv	6 minutes ago
chr6_p30-488_p27-565_p28-647_008_c2.csv	7 minutes ago



Outline

- Related topics:
 - Snakemake overview
 - Example image processing pipeline

- Homework 9 Questions

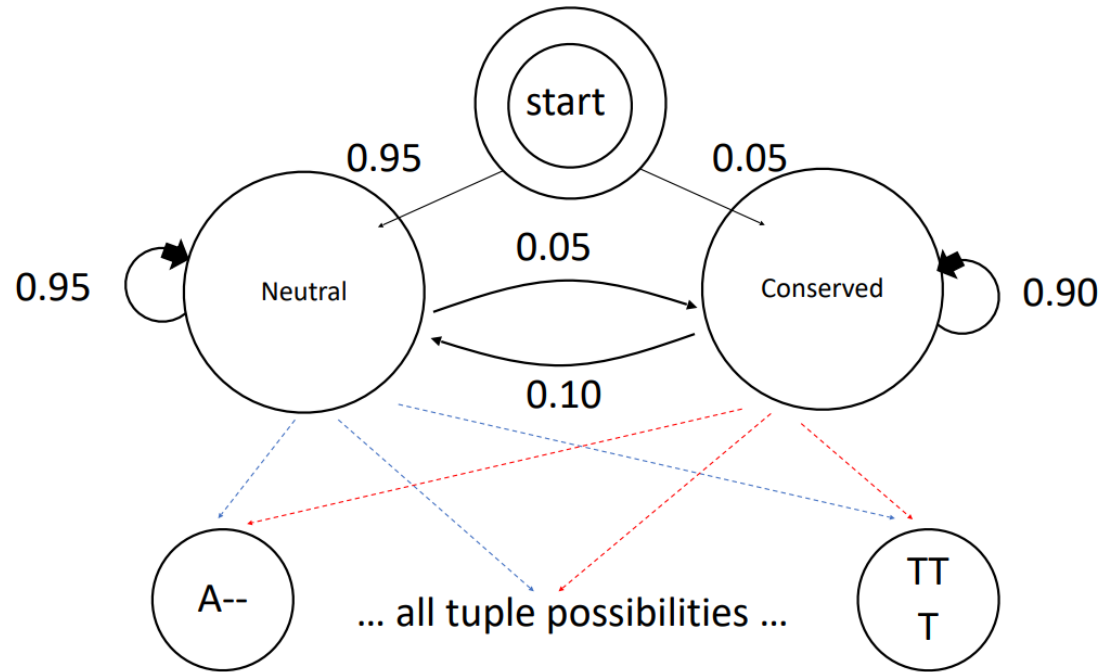
Homework 9 Overview

- ENCODE region 010 (chromosome 7)
- Multiple alignment of human, dog, and mouse
- 2 states:
 - neutral (fast-evolving)
 - conserved (slow-evolving)
- Emitted symbols are multiple alignment columns (e.g. 'AAT')
- Viterbi parse (no iteration)

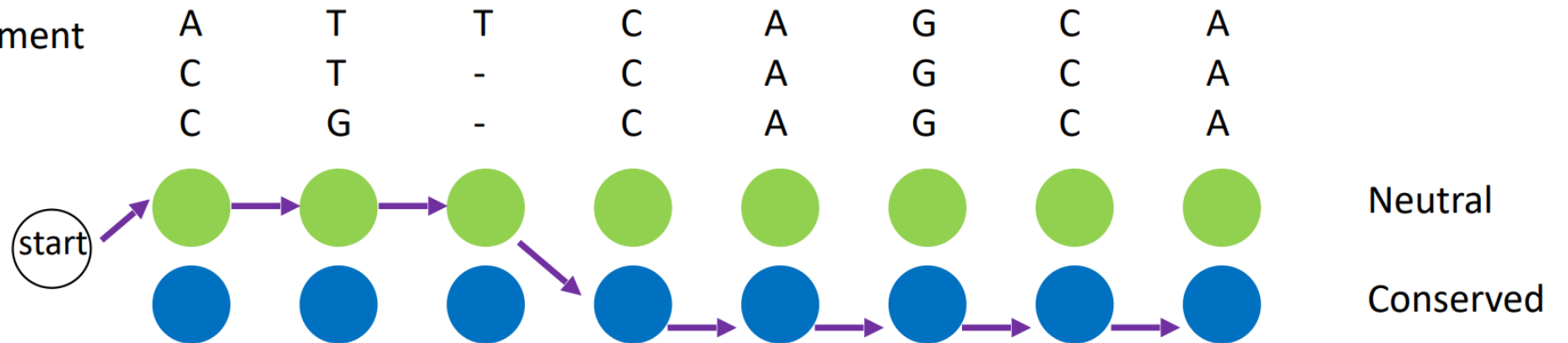
CX HW9 slides:

http://bozeman.genome.washington.edu/compbio/mbt599_2022/TA_discussion/class20.pdf

HW9 – Model Structure



Observation: Alignment



HW9 – Model Parameters

Alignment Column Counts Provided

Ancient Repeat Sequences

AAA	10222095
AAC	481243
AAT	420185
AAG	1415675
AA-	273456
ACA	852624
ACC	179459
ACT	99493
ACG	167810
AC-	29636
ATA	874547
ATC	113150
ATT	220714
ATG	185789
AT-	32253
AGA	2116012
AGC	139953
AGT	131553
AGG	881616
AG-	73372
A-A	760405
A-C	57350
A-T	56348
A-G	155911
A--	39186

1st base: human
2nd base: dog
3rd base: mouse

Putative Functional Sites

AAA	2375583
AAC	21337
AAT	10886
AAG	56328
AA-	3205
ACA	33210
ACC	12122
ACT	2270
ACG	5187
AC-	374
ATA	21805
ATC	2871
ATT	7426
ATG	4369
AT-	294
AGA	81919
AGC	4455
AGT	2735
AGG	50413
AG-	796
A-A	6234
A-C	557
A-T	350
A-G	1349
A--	1282

Calculate Emission Probabilities

- For ‘neutral’ state emission probabilities, use observed frequencies in neutral data set (ancient repeat sequences)
- For ‘conserved’ state emission probabilities, use observed frequencies in functional data set

Initiation, Transition Probabilities

- Given in problem set description

HW9 – Input Data

Original maf format:

- Sequences broken into alignment blocks based on the species included
- [Official file format specs](#)

Homework file format:

- Only 3 species
- Gaps in human sequence were removed and ambiguous bases replaced with 'A' for simplicity

```
# chrX:152767699-152767743
hg18    ATAAAAACATTAAAAAAAATCAGCCACAGGACTTGGTCTTGGACC
canFam2 -----
mm9     -----

# chrX:152767744-152767853
hg18    CAAGTTAGAGCTAGGCCATGCTTGCTTAAAGGAGTGGCTGTAATTTTAAACAAGGCTAGTGGGAAAGT
canFam2 -----
mm9     -----
```

HW9 – Output

Output

- State and segment histograms
- Parameter values
 - Initiation/transition probabilities you were given in the assignment
 - Emission probabilities you calculated from neutral and conserved data sets
- Coordinates of 10 longest conserved segments (report positions relative to the start of the chromosome)
- Brief annotations for the 5 longest conserved segments (look at UCSC genome browser, and make sure using the correct genome version, e.g. hg18)

HW9 – Output

State Histogram:

1=5
2=3

Segment Histogram:

1=2
2=1

Initial State Probabilities:

1=0.90000
2=0.10000

Transition Probabilities:

1,1=0.99000
1,2=0.01000
2,1=0.20000
2,2=0.80000

Emission Probabilities:

1,A--=0.20000
1,A-A=0.20000
1,A-C=0.20000
1,A-G=0.20000
1,A-T=0.20000
.
.
.
2,A--=0.10000
2,A-A=0.20000
2,A-C=0.25000
2,A-G=0.25000
2,A-T=0.20000
etc..

Longest Segment List:

116741000 · 116752000
116745000 · 116756000
etc.. (give 10 longest from state 2)

Annotations:

Start: 116741000
End: 116752000
Overlaps with exon3 of the protein coding gene cMyc

Start: 116745000
End: 116756000
Overlaps with exon4 of the protein coding gene cMyc

etc.. (give 5 longest)

